HALF SEMESTER COURSE 2 "Brief_Design_Check" Let's mock up the flow of projects!	Credits: 8	in cooperation of Dept. of PUBLIC BUILDING DESIGN and Dept. of CONSTRUCTION TECHNOLOGY & MANAGEMENT

Instructors:
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		Responsible:
		   Dr Ágnes GY. BALOGH Vice Dean

Course type		Practical interdisciplinary design course – Lectures, team consultations, shared presentations and evaluation in English – according to the timetable

TIME TABLE AND TOPIC SCHEDULE_FOR DISTANCE EDUCATION

Tuesdays 8:15 AM - 4 PM, Thursdays 8:15 PM - 4 PM online in 'TEAMS'

(weekly may be changed according to current situation and need)

week	TUESDAY	THURSDAY
1. 30. March	issue of general information and design task introduction lecture organising of teams	Eastern Holiday
2. 8. April	Eastern Holiday	consultation about briefing
3 13. and 15. April	presentation of task_1 "Brief" issue of plots	investigation of sites discussion about design task
4. 20. and 22. April	consultation about design	consultation about design
5. 27. and 29. April	presentation of task_2 "Design"	lecture about project management selecting roles for checking
6. 4. and 6. Mary	consultation about management	consultation about management
7. 11. and 13. May	Final presentation of complete projects with strict self evaluation based on task_3 Check management informal closing event (depending of pandemic regulations)	

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- **Conditions:**
- - accepted presentations - (in-time uploaded to defined shared storage space)
- - active presence in consultations (online or in person depending the up to date rules
- - submitted and performed project PRESENTATION - 15 minutes long, technic is up to you, (in-time uploaded to defined shared storage space). Presented stuff should represent the whole project from different points of view of project members and architectural concepts and structures.
- **Deadline: 13th of MAY**

- **Grading:**
- The final grade will be established as a result of the personal and teamwork of the student at home. The presentations and uploaded works will be graded according to the following:

  task_1: 25%
  task_2: 25%
  task_3: 25%
  activity in consultations and individual research work 15%
  final presentation: 10 %
  (innovative level of ideas, conformity to functional and structural rules, quality of animation from the point of view of clarity, phantasy, and content)

  Grades: 0-49 %   failed   (1)
             50-62 %   passed   (2)
             63-75 %   satisfactory   (3)
             76-89 %   good   (4)
             90-100 %   excellent   (5)

- **Way of completion:**
- - active participation in online consultations with home-prepared stuff
- - submission/upload and presentation as detailed before
- - the result is published during a joint discussion after the course
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Short description of the course

You must have already heard stories about establishing different projects, investments. It is the time to try how is going the development of plans starting from Briefing through Design to the realisation and Checking the running of the facility.

The way of gaining experience is to pass trough a story, where you play the roles of participants of a project.

During the "game" you will experience the importance of Briefing, the adventure of conceptual Design and the excitement of Checking the result.

We promise you great adventure during walking behind the scene.

Site:
surprise

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